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Hochschulbibliothekszenrum des Landes Nordrhein-Westfalen  
Juelicher Str. 6, D-50674 Cologne, Germany, Phone: +49-221.40075-0  
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# Journal of Virtual Reality and Broadcasting



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The Journal of Virtual Reality and Broadcasting is an open access E-journal covering advanced media technology for the integration of human computer interaction and modern information systems. The main focus is on the creation of synergies between such basic technologies as computer graphics and state-of-the-art broadcasting techniques, enabling new applications. The two areas of Virtual Reality and Broadcasting will merge in the future and will come to define an entirely new media which will eventually replace both television and present day computer usage. Research topics which receive treatment in the journal are:

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